



AQHA RANCH TRAIL

Date:	2023 Celebration #1
Show:	AQHA 210909 Amt Ranch Trail
Class:	6/29/2023
Judge:	Thompson; Terry

<p>1 point</p> <ul style="list-style-type: none"> - over-bridled (per maneuver) - out of frame (per maneuver) - each hit, bite or stepping on a log, cone plant or any component of the obstacle - break of gait at walk or trot for 2 strides or less - both front or hind feet in a single-stride slot or space at a walk or trot - skipping over or failing to step into required space - split pole in lope-over - incorrect number of strides, if specified - 1 to 2 steps on mount/dismount or ground tie except shifting to balance - wrong lead or out of lead for 2 strides or less 	<p>3 points</p> <ul style="list-style-type: none"> - break of gait at walk or trot for more than 2 strides - break of gait at lope, except when correcting an incorrect lead - wrong lead or out of lead for more than 2 strides - draped reins (per maneuver) - 3 to 4 steps on mount/dismount or ground tie - trotting for more than 3 strides in lope departures or exiting a rollback - knocking over or severely disturbing an obstacle - stepping out of or falling off an obstacle with 1 foot - missing or evading a part of log/obstacle with 1 foot <p>5 points</p> <ul style="list-style-type: none"> - spurring in front of cinch - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal - use of either hand to instill fear/praise - trotting out of or falling off an obstacle with more than 1 foot - dropping an object required to be carried - 1st or 2nd cumulative refusal - letting go of gate - 5 or more steps on mount/ dismount or ground tie - missing or evading a part of log/obstacle with more than 1 foot 	<p>Off Pattern (OP) - to be placed below horses performing all maneuvers</p> <ul style="list-style-type: none"> - eliminates or adds maneuver - incomplete maneuver - 3rd refusal - repeated blatant disobedience - failure to dally and remain dalled during the drag - use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein) - failure to open and shut gate, or failure to complete gate <p>Disqualified - 0 Score</p> <ul style="list-style-type: none"> - lameness - disrespect or misconduct - illegal equipment - willful abuse - leaving working area before pattern is complete - improper western attire - fall of horse/rider
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WO Entry #		MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern		
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
MANEUVER DESCRIPTION		Gate	Lh	LL	EX LL	Trot	Serp	Trot	S & b.	Walk	RL	EX RL	Trot	Walk	Trot	Drag/Jog	Bridge	
MANEUVER		1	2	3	4	5	6	7	8	9								
1	105	PENALTY		1														
	MANEUVER SCORE	0	0	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	0					1
2	202	PENALTY		1,1,3	1									1/2				
	MANEUVER SCORE	+1/2	-1/2	-1/2	0	0	+1/2	0	-1	0	0	0	0					6 1/2
3	112	PENALTY																
	MANEUVER SCORE	0	0	0	+1/2	+1/2	0	+1/2	+1/2	0	0	0	0					0
4	272	PENALTY																
	MANEUVER SCORE	0	+1/2	-1/2	0	0	-1/2	+1/2	+1	0	0	0	0					0
5	191	PENALTY																
	MANEUVER SCORE	+1/2	-1/2	0	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2	0	0					0
6	165	PENALTY	5,5	3									1,1					
	MANEUVER SCORE	-1 1/2	-1 1/2	-1	-1/2	-1	-1	-1	0	-1/2	-1/2	0						15
7	419	PENALTY			1								1					
	MANEUVER SCORE	+1/2	0	-1/2	+1	+1/2	-1/2	+1/2	+1	+1/2	0	0						2
8	134	PENALTY		3,3,3														
	MANEUVER SCORE	+1/2	-1 1/2	0	+1/2	0	+1/2	0	+1/2	0	+1/2	0	0					9

Judge's Signature: _____



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1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

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WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern																
		Gate	Lh	LL	EX LL	Trot	Serp	Trot	S & b. Walk	RL	EX RL					Trot	Walk	Trot	Drag/Jog	Bridge											
MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9																					
MANEUVER		1	2	3	4	5	6	7	8	9																					
9	323			1																											
	PENALTY			1																											
		MANEUVER SCORE	+1	0	+½	0	+½	+½	+½	+½	+½	+½	+½	+½	+½	+½	+½	0				1			73						
10	153			1,1	1																										
	PENALTY			1,1	1																										
		MANEUVER SCORE	+1	-1	-½	0	+½	0	0	0	0	0	+½	+½	+½	+½	+½	0				3			68						
11	459									1																					
	PENALTY									1																					
		MANEUVER SCORE	+½	0	-½	0	0	0	-½	+½	+½	+½	+½	+½	+½	+½	+½	0				1			70						
12	144			1,3						1,1																					
	PENALTY			1,3						1,1																					
		MANEUVER SCORE	0	-1½	-1	-½	-1	-½	-1	-½	0	-1	0	-1	0	0	0	0				6			58½						
13	362			1,1,3																											
	PENALTY			1,1,3																											
		MANEUVER SCORE	0	-1	-1	0	-1	0	-½	0	0	-½	0	0	0	0	0	0				5			61½						
14	340			1,3,1																											
	PENALTY			1,3,1																											
		MANEUVER SCORE	+1	-1	+½	+½	+½	+½	+1	+½	+1	+1	+½	+1	+1	+½	+½	0				5			69½						
	PENALTY																														
		MANEUVER SCORE																													
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Judge's Signature: _____



AQHA RANCH TRAIL

Date:	2023 Celebration #1
Show:	AQHA 210909 Amt Ranch Trail
Class:	6/29/2023
Judge:	Lybbert; Morgan

1 point

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- incorrect number of strides, if specified
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- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
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- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
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MANEUVER DESCRIPTION		1	2	3	4	5	6	7	8	9																		
MANEUVER																												
1	105			1																								
	PENALTY																											
	MANEUVER SCORE	0	-1/2	+1/2	+1/2	+1/2	+1	+1/2	+1	+1	+1	+1	+1/2															
2	202			1,1,1,1	1																							
	PENALTY																											
	MANEUVER SCORE	+1/2	-1	-1/2	+1/2	+1/2	+1/2	-1/2	-1	0	0	0	0															
3	112																											
	PENALTY																											
	MANEUVER SCORE	+1/2	0	0	+1/2	0	0	+1	+1	+1/2	0	0	0															
4	272																											
	PENALTY																											
	MANEUVER SCORE	-1	0	0	-1/2	-1/2	+1/2	+1/2	0	+1/2	0	+1/2	0															
5	191										1																	
	PENALTY																											
	MANEUVER SCORE	+1/2	+1	0	0	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	+1/2															
6	165		5	3,3	1						1,1																	
	PENALTY																											
	MANEUVER SCORE	-1	-1	-1/2	0	-1/2	-1	0	-1	-1	0	-1	-1															
7	419				1						1																	
	PENALTY																											
	MANEUVER SCORE	+1/2	0	+1/2	+1	0	0	+1/2	0	+1/2	0	+1/2	+1/2															
8	134			3,3																								
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MANEUVER		1	2	3	4	5	6	7	8	9						
9	323	PENALTY		1												
		MANEUVER SCORE	+1	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2		1	74
10	153	PENALTY		1,1	1											
		MANEUVER SCORE	0	-1	-1/2	0	-1/2	+1/2	0	0	+1/2	+1/2	+1/2		3	66 1/2
11	459	PENALTY						1								
		MANEUVER SCORE	0	0	0	-1/2	-1	-1	+1	0	+1/2	0	0		1	68
12	144	PENALTY		3				1								
		MANEUVER SCORE	0	-1	0	-1/2	-1	-1/2	0	-1	0	-1/2	-1/2		4	61 1/2
13	362	PENALTY		1,1												
		MANEUVER SCORE	-1/2	-1	-1	0	-1	-1/2	-1/2	0	-1/2	-1/2	-1/2		2	62 1/2
14	340	PENALTY		1,3,1												
		MANEUVER SCORE	+1/2	-1	0	0	0	+1/2	+1/2	0	+1/2	-1/2	-1/2		5	65 1/2
		PENALTY														
		MANEUVER SCORE														
		PENALTY														
		MANEUVER SCORE														

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