



AQHA RANCH TRAIL

Date:	2023 Celebration #1
Show:	AQHA 110909 Ranch Trail
Class:	7/1/2023
Judge:	McBeath; Tom

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dallied during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
MANEUVER DESCRIPTION		Ext Trot	Gate, Rh	T, EXT, Back, W	T, SP-R, W	LL	Bridge	RL, Ex RL	Trot	Drag / Jog or Walk						
MANEUVER		1	2	3	4	5	6	7	8	9						
9	188					3			1							
	PENALTY															
	MANEUVER SCORE	0	+1/2	+1/2	+1/2	-1	0	+1/2	0	+1/2	+1/2		4	68		
10	143						1		1							
	PENALTY															
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1		2	73		
11	178															
	PENALTY															
	MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	-1/2	+1/2	+1/2		0	73		
12	415			5,1					1							
	PENALTY															
	MANEUVER SCORE	+1/2	+1/2	-1 1/2	-1/2	-1/2	+1/2	-1/2	-1/2	+1/2	+1/2		7	62		
13	323					1	1		1							
	PENALTY															
	MANEUVER SCORE	0	+1/2	+1/2	0	0	0	+1/2	0	+1/2	+1/2		3	69 1/2		
14	128					1		1,1	1							
	PENALTY															
	MANEUVER SCORE	0	+1/2	0	0	-1/2	+1/2	0	0	+1/2	0		4	67		
15	191								1							
	PENALTY															
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2		1	73		
16	453	1														
	PENALTY															
	MANEUVER SCORE	0	0	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2		1	72		

Judge's Signature: _____



AQHA RANCH TRAIL

Date:	2023 Celebration #1
Show:	AQHA 110909 Ranch Trail
Class:	7/1/2023
Judge:	McBeath; Tom

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- trotting out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
MANEUVER DESCRIPTION		Ext Trot	Gate, Rh	T, EXT, Back, W	T, SP-R, W	LL	Bridge	RL, Ex RL	Trot	Drag / Jog or Walk						
MANEUVER		1	2	3	4	5	6	7	8	9						
17	227															
		PENALTY														
		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	0	+1/2	-1 1/2	0	+1/2	+1	3	70		
18	757															
		PENALTY														
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	0	74		
19	283															
		PENALTY														
		MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	+1/2	0	0	+1	+1/2	0	73 1/2		
20	349															
		PENALTY														
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	75		
21	770															
		PENALTY								1						
		MANEUVER SCORE	+1	+1/2	+1/2	+1	+1/2	+1	+1/2	0	+1	+1	1	76		
22	170															
		PENALTY														
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	0	+1/2	+1/2	+1/2	4	69 1/2		
23	256															
		PENALTY								1,1						
		MANEUVER SCORE	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	2	71		
24	413															
		PENALTY														
		MANEUVER SCORE	+1/2	+1/2	-1/2	-1/2	0	-1/2	0	-1/2	+1/2	+1/2	2	68		

Judge's Signature: _____



AQHA RANCH TRAIL

Date:	2023 Celebration #1
Show:	AQHA 110909 Ranch Trail
Class:	7/1/2023
Judge:	McBeath; Tom

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
MANEUVER DESCRIPTION		Ext Trot	Gate, Rh	T, EXT, Back, W	T, SP-R, W	LL	Bridge	RL, Ex RL	Trot	Drag / Jog or Walk							
MANEUVER		1	2	3	4	5	6	7	8	9							
25	146	PENALTY						1									
		MANEUVER SCORE	+1/2	+1/2	0	-1/2	0	-1/2	0	0	+1/2	+1/2					
26	476	PENALTY							1,1,1,3								
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	-1	+1/2	+1/2					
27	734	PENALTY	1					1		1,1							
		MANEUVER SCORE	-1/2	+1/2	-1/2	+1/2	+1/2	0	+1/2	0	+1/2	0					
28	521	PENALTY							1								
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2					
29	211	PENALTY								1							
		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	0	+1/2	+1/2	0	+1	+1/2					
30	270	PENALTY					1			1							
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	0	0	+1/2	0	-1/2	+1/2					
31	725	PENALTY					1		1								
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	0	0	0	+1/2	+1/2	+1/2					
		PENALTY															
		MANEUVER SCORE															

Judge's Signature: _____



AQHA RANCH TRAIL

Date:	2023 Celebration #1
Show:	AQHA 110909 Ranch Trail
Class:	7/1/2023
Judge:	Longacre; P Keith

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
MANEUVER DESCRIPTION		Ext Trot	Gate, Rh	T, EXT, Back, W T	SP-R, W	LL	Bridge	RL, Ex RL	Trot	Drag / Jog or Walk							
MANEUVER		1	2	3	4	5	6	7	8	9							
1	118	PENALTY					1										
	MANEUVER SCORE	+1/2	0	0	0	-1	0	0	+1/2	+1/2	+1/2				1	70	
2	528	PENALTY						1,1	3	1,1							
	MANEUVER SCORE	+1/2	0	+1/2	+1/2	-1/2	0	-1	-1	0	0				7	62	
3	766	PENALTY			1												
	MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0			1	72 1/2	
4	496	PENALTY	1					5		1							
	MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	-1	0	0	+1/2	+1			7	65 1/2	
5	151	PENALTY															
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2			0	74 1/2	
6	525	PENALTY								1							
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2			1	73 1/2	
7	324	PENALTY								1	1						
	MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	-1	0	+1/2	0	0			2	70	
8	165	PENALTY	5		1,1		1,1		3								
	MANEUVER SCORE	-1/2	0	-1	0	-1	0	-1	-1	-1/2	0	-1			12	53	

Judge's Signature: _____



AQHA RANCH TRAIL

Date:	2023 Celebration #1
Show:	AQHA 110909 Ranch Trail
Class:	7/1/2023
Judge:	Longacre; P Keith

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- stepping out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern	
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
MANEUVER DESCRIPTION		Ext Trot	Gate, Rh	T, EXT, Back, W T	SP-R, W	LL	Bridge	RL, Ex RL	Trot	Drag / Jog or Walk							
MANEUVER		1	2	3	4	5	6	7	8	9							
9	188	PENALTY					3	1		1							
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	-1	0	0	0	+1/2	+1/2						
10	143	PENALTY						1		1							
	MANEUVER SCORE	+1	+1/2	+1/2	+1/2	+1	0	+1/2	0	+1	+1						
11	178	PENALTY															
	MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1					
12	415	PENALTY			5					1							
	MANEUVER SCORE	+1/2	+1/2	-1	-1/2	0	0	0	0	0	0	0					
13	323	PENALTY					1	1									
	MANEUVER SCORE	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2					
14	128	PENALTY					1,1			1							
	MANEUVER SCORE	+1/2	+1/2	+1/2	0	-1	0	0	0	0	+1/2	+1/2					
15	191	PENALTY	1							1							
	MANEUVER SCORE	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2					
16	453	PENALTY															
	MANEUVER SCORE	+1/2	0	+1/2	+1/2	+1	+1/2	+1	+1	+1	+1/2	+1					

Judge's Signature: _____



AQHA RANCH TRAIL

Date:	2023 Celebration #1
Show:	AQHA 110909 Ranch Trail
Class:	7/1/2023
Judge:	Longacre; P Keith

1 point

- over-bridled (per maneuver)
- out of frame (per maneuver)
- each hit, bite or stepping on a log, cone plant or any component of the obstacle
- break of gait at walk or trot for 2 strides or less
- both front or hind feet in a single-stride slot or space at a walk or trot
- skipping over or failing to step into required space
- split pole in lope-over
- incorrect number of strides, if specified
- 1 to 2 steps on mount/dismount or ground tie except shifting to balance
- wrong lead or out of lead for 2 strides or less

3 points

- break of gait at walk or trot for more than 2 strides
- break of gait at lope, except when correcting an incorrect lead
- wrong lead or out of lead for more than 2 strides
- draped reins (per maneuver)
- 3 to 4 steps on mount/dismount or ground tie
- trotting for more than 3 strides in lope departures or exiting a rollback
- knocking over or severely disturbing an obstacle
- stepping out of or falling off an obstacle with 1 foot
- missing or evading a part of log/obstacle with 1 foot

5 points

- spurring in front of cinch
- blatant disobedience (kick, bite, buck, rear, etc.) for each refusal
- use of either hand to instill fear/praise
- trotting out of or falling off an obstacle with more than 1 foot
- dropping an object required to be carried
- 1st or 2nd cumulative refusal
- letting go of gate
- 5 or more steps on mount/ dismount or ground tie
- missing or evading a part of log/obstacle with more than 1 foot

Off Pattern (OP) - to be placed below horses performing all maneuvers

- eliminates or adds maneuver
- incomplete maneuver
- 3rd refusal
- repeated blatant disobedience
- failure to dally and remain dalled during the drag
- use of two hands (except junior and L1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein)
- failure to open and shut gate, or failure to complete gate

Disqualified - 0 Score

- lameness
- disrespect or misconduct
- illegal equipment
- willful abuse
- leaving working area before pattern is complete
- improper western attire
- fall of horse/rider

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES										Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
MANEUVER DESCRIPTION		Ext Trot	Gate, Rh	T, EXT, Back, W	T, SP-R, W	LL	Bridge	RL, Ex RL	Trot	Drag / Jog or Walk					
MANEUVER		1	2	3	4	5	6	7	8	9					
17	227	PENALTY							3	op					
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	+1	+1	-1	-1 1/2	0	+1/2	3	69 1/2	
18	757	PENALTY							3						
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	0	-1	0	+1/2	0	3	69	
19	283	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1	0	+1/2	+1	0	76	
20	349	PENALTY													
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	74	
21	770	PENALTY								1					
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1	+1	+1	0	+1/2	+1/2	1	75	
22	170	PENALTY						1,1,1		1					
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1	4	70 1/2	
23	256	PENALTY								1,1					
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1	2	73	
24	413	PENALTY								1					
		MANEUVER SCORE	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1	0	+1	+1	1	74 1/2	

Judge's Signature: _____



AQHA RANCH TRAIL

Date:	2023 Celebration #1
Show:	AQHA 110909 Ranch Trail
Class:	7/1/2023
Judge:	Longacre; P Keith

- | | | |
|---|---|---|
| <p>1 point</p> <ul style="list-style-type: none"> - over-bridled (per maneuver) - out of frame (per maneuver) - each hit, bite or stepping on a log, cone plant or any component of the obstacle - break of gait at walk or trot for 2 strides or less - both front or hind feet in a single-stride slot or space at a walk or trot - skipping over or failing to step into required space - split pole in lope-over - incorrect number of strides, if specified - 1 to 2 steps on mount/dismount or ground tie except shifting to balance - wrong lead or out of lead for 2 strides or less | <p>3 points</p> <ul style="list-style-type: none"> - break of gait at walk or trot for more than 2 strides - break of gait at lope, except when correcting an incorrect lead - wrong lead or out of lead for more than 2 strides - draped reins (per maneuver) - 3 to 4 steps on mount/dismount or ground tie - trotting for more than 3 strides in lope departures or exiting a rollback - knocking over or severely disturbing an obstacle - stepping out of or falling off an obstacle with 1 foot - missing or evading a part of log/obstacle with 1 foot <p>5 points</p> <ul style="list-style-type: none"> - spurring in front of cinch - blatant disobedience (kick, bite, buck, rear, etc.) for each refusal - use of either hand to instill fear/praise - stepping out of or falling off an obstacle with more than 1 foot - dropping an object required to be carried - 1st or 2nd cumulative refusal - letting go of gate - 5 or more steps on mount/ dismount or ground tie - missing or evading a part of log/obstacle with more than 1 foot | <p>Off Pattern (OP) - to be placed below horses performing all maneuvers</p> <ul style="list-style-type: none"> - eliminates or adds maneuver - incomplete maneuver - 3rd refusal - repeated blatant disobedience - failure to dally and remain dalled during the drag - use of two hands (except junior and L1 horses shown in a snaffle bit/ hackamore), more than one finger between split reins or any fingers between romal reins (except in the two rein) - failure to open and shut gate, or failure to complete gate <p>Disqualified - 0 Score</p> <ul style="list-style-type: none"> - lameness - disrespect or misconduct - illegal equipment - willful abuse - leaving working area before pattern is complete - improper western attire - fall of horse/rider |
|---|---|---|

For more information on how classes are judged visit www.aqhuniversity.com

WO Entry #		MANEUVER SCORES											Natural Ranch Horse Appearance	Penalty Total	Score	Off Pattern																																																																																																																																																																																																																																																																																																																																																																																																													
		Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																																																																																																																																																																																																																																																																																																																																																																																																																											
MANEUVER DESCRIPTION		Ext Trot	Gate, Rh	T, EXT, Back, W	T, SP-R, W	LL	Bridge	RL, Ex RL	Trot	Drag / Jog or Walk																																																																																																																																																																																																																																																																																																																																																																																																																			
MANEUVER		1	2	3	4	5	6	7	8	9																																																																																																																																																																																																																																																																																																																																																																																																																			
25	146																			PENALTY																		MANEUVER SCORE	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2		0	73 1/2		26	476						3			1,3										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	-1	0	+1	+1		7	66 1/2		27	734									1,1										PENALTY																		MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	+1/2	0	0	0	0		2	70		28	521									1		1								PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1	+1		2	72		29	211																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1		0	77 1/2		30	270																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1	+1		0	75 1/2		31	725									1										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE															
		PENALTY																		MANEUVER SCORE	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2		0	73 1/2		26	476						3			1,3										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	-1	0	+1	+1		7	66 1/2		27	734									1,1										PENALTY																		MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	+1/2	0	0	0	0		2	70		28	521									1		1								PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1	+1		2	72		29	211																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1		0	77 1/2		30	270																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1	+1		0	75 1/2		31	725									1										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																	
		MANEUVER SCORE	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2		0	73 1/2		26	476						3			1,3										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	-1	0	+1	+1		7	66 1/2		27	734									1,1										PENALTY																		MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	+1/2	0	0	0	0		2	70		28	521									1		1								PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1	+1		2	72		29	211																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1		0	77 1/2		30	270																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1	+1		0	75 1/2		31	725									1										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																																			
26	476						3			1,3										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	-1	0	+1	+1		7	66 1/2		27	734									1,1										PENALTY																		MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	+1/2	0	0	0	0		2	70		28	521									1		1								PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1	+1		2	72		29	211																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1		0	77 1/2		30	270																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1	+1		0	75 1/2		31	725									1										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																																																					
		PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	-1	0	+1	+1		7	66 1/2		27	734									1,1										PENALTY																		MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	+1/2	0	0	0	0		2	70		28	521									1		1								PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1	+1		2	72		29	211																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1		0	77 1/2		30	270																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1	+1		0	75 1/2		31	725									1										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																																																																							
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	-1	0	+1	+1		7	66 1/2		27	734									1,1										PENALTY																		MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	+1/2	0	0	0	0		2	70		28	521									1		1								PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1	+1		2	72		29	211																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1		0	77 1/2		30	270																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1	+1		0	75 1/2		31	725									1										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																																																																																									
27	734									1,1										PENALTY																		MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	+1/2	0	0	0	0		2	70		28	521									1		1								PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1	+1		2	72		29	211																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1		0	77 1/2		30	270																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1	+1		0	75 1/2		31	725									1										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																																																																																																											
		PENALTY																		MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	+1/2	0	0	0	0		2	70		28	521									1		1								PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1	+1		2	72		29	211																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1		0	77 1/2		30	270																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1	+1		0	75 1/2		31	725									1										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																																																																																																																													
		MANEUVER SCORE	+1/2	0	0	0	+1/2	+1/2	+1/2	0	0	0	0		2	70		28	521									1		1								PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1	+1		2	72		29	211																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1		0	77 1/2		30	270																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1	+1		0	75 1/2		31	725									1										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																																																																																																																																															
28	521									1		1								PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1	+1		2	72		29	211																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1		0	77 1/2		30	270																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1	+1		0	75 1/2		31	725									1										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																																																																																																																																																																	
		PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1	+1		2	72		29	211																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1		0	77 1/2		30	270																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1	+1		0	75 1/2		31	725									1										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																																																																																																																																																																																			
		MANEUVER SCORE	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	+1	+1		2	72		29	211																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1		0	77 1/2		30	270																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1	+1		0	75 1/2		31	725									1										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																																																																																																																																																																																																					
29	211																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1		0	77 1/2		30	270																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1	+1		0	75 1/2		31	725									1										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																																																																																																																																																																																																																							
		PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1		0	77 1/2		30	270																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1	+1		0	75 1/2		31	725									1										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																																																																																																																																																																																																																																									
		MANEUVER SCORE	+1/2	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1		0	77 1/2		30	270																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1	+1		0	75 1/2		31	725									1										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																																																																																																																																																																																																																																																											
30	270																			PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1	+1		0	75 1/2		31	725									1										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																																																																																																																																																																																																																																																																													
		PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1	+1		0	75 1/2		31	725									1										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																																																																																																																																																																																																																																																																																															
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1	+1		0	75 1/2		31	725									1										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																																																																																																																																																																																																																																																																																																																	
31	725									1										PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																																																																																																																																																																																																																																																																																																																																			
		PENALTY																		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																																																																																																																																																																																																																																																																																																																																																					
		MANEUVER SCORE	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2		1	72 1/2				PENALTY																		MANEUVER SCORE																																																																																																																																																																																																																																																																																																																																																																																							
		PENALTY																		MANEUVER SCORE																																																																																																																																																																																																																																																																																																																																																																																																									
		MANEUVER SCORE																																																																																																																																																																																																																																																																																																																																																																																																																											

Judge's Signature: _____